

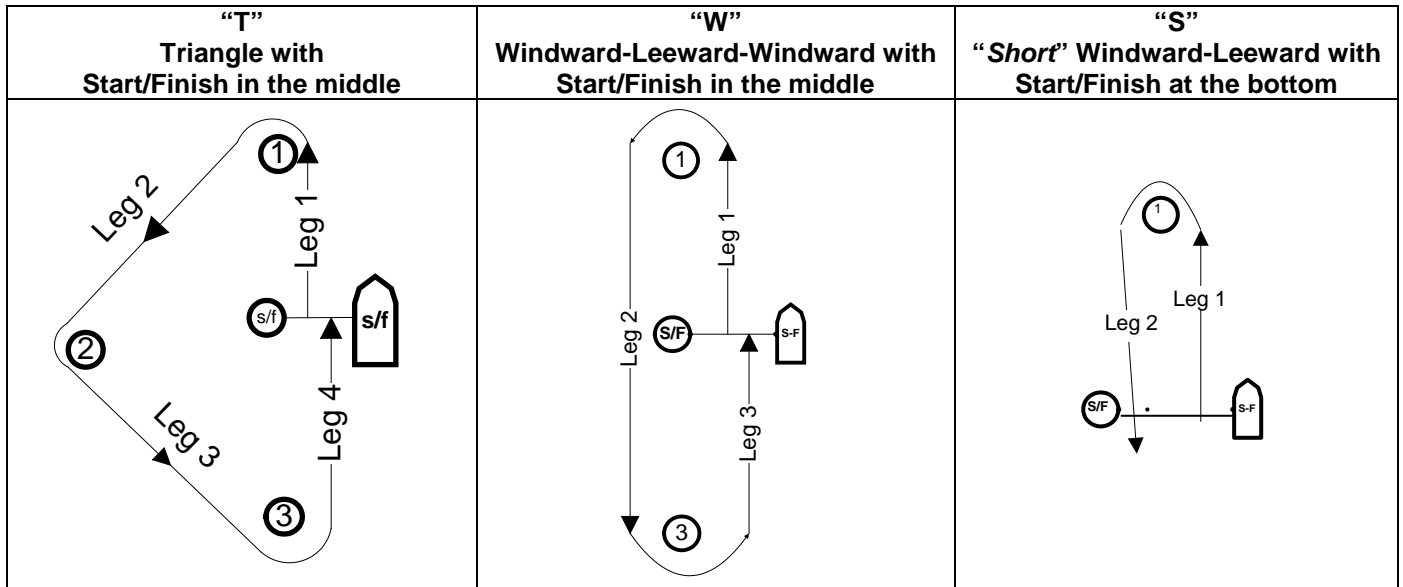


Sachem's Head Yacht Club JR Regatta 2018
August 3rd - Optimists (RBW) and Opti Green - FEVA
SAILING INSTRUCTIONS

1. **Rules:**
This Regatta will be governed by The Racing Rules of Sailing: 2017-2020, and the individual class rules unless modified by these instructions.
2. **Changes to the Sailing Instructions:**
Race Committee may make oral changes to Sailing Instructions at Skippers Meeting or on the water.
3. **Schedule:**
8:00 to 9:00am Registration & Launching
9:30 Skippers Meeting for all (Green fleet to stay for separate briefing afterwards)
10:00 Harbor Start for Opti RBW and FEVA
10:15 Harbor Start for Opti Green Fleet
3:00 No race will start after 3:00pm
Lunch (BYO) will be served on the water for all fleets (Green Opti eats on land)
4. **Eligibility:**
All competitors must wear a properly fitted USCG personal flotation device while on the water and carry a whistle. **For Optimists, determining date for each fleet is skipper's age on day of regatta.** Opti sailors must display streamers from their sprits that match their fleet color.
 Red Fleet: Ages 13,14, 15
 Blue Fleet: Ages 11 & 12
 White Fleet: Ages 10 & under
 Green Fleet: Beginner racers, up to age 15
5. **Racing Areas:**
There will be 2 separate racing areas: **Course 1 = Opti Green; Course 2 = Opti RBW and FEVA**
6. **Spectators:**
Spectators are requested to stay clear of the race course. **Coaching during the races is only allowed in the Optimist Green fleet.** Visiting coach/crash boats are encouraged to monitor VHF channel 72.
7. **The Start/Finish:**
 - a) The **start/finish line** will be between a mast (pole) on the committee boat bearing an orange flag and the course side of the starting mark.
 - b) The **starting signals** will be as per RRS Appendix S (**3 Minute Sound Signals**). A series of short horn blasts will warn you that the 3-minute sequence is about to begin.
 - c) **Individual recalls** will be signaled by use of the **Code Flag "X"**, and a single horn blast. The race committee will make an attempt, but is under no obligation, to hail those boats that are over early. The "X" flag will remain up until either all the identified boats have restarted, or 1 minute has elapsed after the starting signal, whichever is earlier.
 - d) **General recalls** will be signaled by two horns and hoisting code flag **First Substitute** flag.
 - e) When Rule 30.1 ("**Round-an-End Rule**") is put into effect, **Code Flag "I"** will be hoisted with or prior to the 3 minute sound.

8. **Marks:**
The Marks will be orange shapes. Other colored/shaped marks may be used.

9. **Courses:**
Course selection will be made by the Race Committee and communicated orally. The course letter (T, W, or S) may also be displayed on a white or course board. The starting/finish line is OPEN.



10. **Penalties:** The 720 rule is in effect.

11. **Protests:**
Protest flags are not required. Sailors wishing to protest must immediately inform the protested yacht by sail number, and must inform the committee boat of his/her intent to protest immediately upon finishing. Protest forms must be turned in within 30 minutes after the committee boat has docked.

12. **Time Limit & Abandonment:**
The time limit for a race will be approximately 60 minutes at the discretion of the race committee. The committee has the option to shorten the course at any mark, or to cancel the race if no boat has reached the windward mark within 20 minutes. If the Race Committee feels it is necessary to abandon a race, they will sound a series of short horn blasts and raise the blue and white checked **Code Flag N**.

13. **Scoring:**
The low point scoring system of Appendix A of The Racing Rules of Sailing will be used. Any boat not starting within 10 minutes of start will be scored as DNS. Any boat not finishing within 20 minutes of first boat will be scored DNF at the discretion of the race committee. The race committee has right to assign the last few places. **One race constitutes a series. If six or more races are completed there will be one throw out.**

14. **Sampling of flags that may be used:**

<p>Code Flag X (Individual Recall)</p>	<p>First Substitute Flag (General Recall)</p>
<p>Code Flag N (Abandonment)</p>	<p>Code Flag I (Round-an-End, One Minute Rule)</p>